Physics DAY Quiz Bowl Rules
March 26, 2004

RULES AND REGULATIONS: Second Quarter

1. There are two kinds of questions in the second quarter: toss-up and bonus. The quarter starts with a toss-up question. All toss-up questions are worth 10 points.

2. Toss-up questions work like all first and fourth quarter questions, and all first and fourth quarter rules apply in regard to question answering procedures.

3. If a team member is correct on a toss-up question, the team gets a reserved chance at a bonus question. All bonus questions will consist of four parts. Five (5) points will be awarded for each part in the four-part bonus that is correctly answered by a team.

4. Collaboration among team members is forbidden during the toss-up questions but permitted and encouraged during the bonus questions.

5. Answers to bonus questions must be given by the team captain, who need not be recognized before answering. The electronic response system is not used during a bonus questions.

6. Like toss-up questions, each part of the bonus questions will have three to five seconds between question and answer. If the team captain has not responded during the time interval, the moderator will say, “ANSWER PLEASE,” to indicated the discussion period is over. At that time an answer must be given immediately! No response is treated as an incorrect answer and play will resume.

   Also, like toss-up questions, math calculation questions will be allowed fifteen seconds before the answer is required.

Clarification:
(A) If the moderator asks for an answer, that indicates the time is up and an answer must be given immediately. Moderators need to be consistent in asking for an answer as time expires. (March, 1997).

Physics DAY Modifications:
There will be ONLY 7 Toss up questions.
The number of Bonus question sets will be determined by the number of correct answers to the toss up questions. A maximum of 7 Bonus sets will be read.

From the AGQBA Rules: